DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNAL	S			
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE			WBF Convention Card	
1level = 7 - 15 HCP 4+ cards		Lead	in Partner's Suit		
2level = 10 - 15 HCP 5+ cards	Suit	2nd, 4th	same	Category: Blue	
	NT	2nd, 4th	same	Country: THAILAND U16 Open Team	
	Subseq			Event: 18th World Youth Bridge Team Championships	
	Other:			Players: <u>ROEKDEETAWEKOON</u> T <u>Jittariyaphong</u> S.	
				<u>INTHAWONG</u> C <u>JANWONGKIT</u> - S.	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS	T		SYSTEM SUMMARY	
2nd = 15 - 18 BAL or SemiBAL	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
	Ace	AKx(+),AQx(+),Ax(+)	AKJ10x(+),Ax	1♣ = 16+ HCP	
	King	KQx(+)	KQ(+)	1♦ = 10 - 15 HCP 1+ card(s) ♦	
	Queen	QJ,QJ(+)	QJ,QJ10(+),AQJ(+)	1M = 10 - 15 HCP 5+ cards M	
	Jack	J10,J10x(+)	same		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	H109x(+),HJ10(+)	same		
Jump = Rule of 2 and 3	9	109x(+)	same	1NT Openings: 13 - 15 HCP BAL or SemiBAL	
Unusual NT = 2 minors or 2 unbid suits	Hi-x			2 OVER 1 Responses:	
	Lo-x			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
	SIGNALS IN ORDER OF PRIORITY			2♣ = 10 - 15 HCP 6+ cards ♣ or ♣ + M	
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		Partner's Lead Dec	larer's LeaDiscarding	2♦ = 5 - 9 HCP 6+ cards M or 16 - 23 HCP 4441	
Direct Cue = 8+ HCP Top + Bottom $5(+)/4(+)$	Suit:1st			C = 2M = M + m	
(1m) - 3m = 8+ HCP 2 suits M 5(+)/5(+)	Hi/Lo = Odd				
······		S/P			
	NT: 1st	Hi=DISC,Lo=ENC S/P	LAV		
VS. NT(vs. Strong/Weak; Reopening;PH)		Hi/Lo = Odd			
1NT - DBL = 16+HCP(Strong NT), 14+HCP(Weak NT)		S/P			
1NT - 2♣ = ♠ + ♥ 4(+)/4(+)	Signals (including Trumps):				
1NT - 2♦ = M 6+ cards	8 (				
1NT - 2 = + m 4(+)/4(+)					
1NT - 2 = + m 4(+)/4(+)	DOUBLES			-	
1NT - 2NT = + + = 5(+)/5(+)	~~~	Style;Responses;Reopening)		-	
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)	(passed hand) 9 - 12 HCP with 3+ cards in other 3 suits				
DBL = T/O	12 - 15 HCP with 3+ cards in other 3 suits				
NT = 15+ HCP with stopper	16+ HCP any distribution (BAL with stopper bid NT)				
NI – 15+ Ner with scopper	16+ HCP any distribution (BAL with stopper bid NT)			Only in 1* opening VS interference, sometimes	
VS. ARTIFICIAL STRONG OPENINGS			/REDOUBLES	1+ opener may make the forcing pass to let	
11evel = NAT	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			the responder tell his value	
110001 - 10001 - 10001 - 1001 - 1001 - 1001 - 1001 - 1001 - 1001 - 100	1C-(1X)-DBL = 5-7 HCP			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
$2^{+} = + + = 5(+)/5(+)$					
$2^{+} = + + + - 5(+)/5(+)$ $2^{+} = M 6+ cards$					
2M = M + m 5(+)/5(+)					
2m = m + m 5(+)/5(+) 2NT = PRE m				Bruchics: Soldom Pano	
				Psychics: Seldom, Rare	
OVER OPPONENTS' TAKE OUT DOUBLE					
RDBL = 10 + HCP no supp, 2NT = INV supp					

OPEN	TICK IF	NO. OF	NEG. DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	Passed Hand and Competitive Bidding
0. 2.1	ART.		THRU				
1+	<ul> <li>✓ 0 3♦ 16+ HCP any distribution</li> </ul>		16+ HCP any distribution	1♦ = 0 - 7 HCP	1+ - 1  - 1♥ = Forcing to 1+	Same as opening	
					1♥/2♣/2♦ = 8+ HCP, 5+ cards in suit	1+ - 1♥/1+ - 1NT = BETA [NOTE 1],	
					1♠ = 8+ HCP, BAL.	1+ - 1NT - 2+ = BETA [NOTE 1],	
					1NT = 8+ HCP, 5+ cards ♠	$     1^{+} - 1^{\vee} - 1^{+}/2^{+}/2^{\circ} = ALPHA [NOTE 2],     1^{+} - 1^{\vee} - 2^{\vee} = GAMMA [NOTE 3], $	
					2♥/2♠ = 8 - 11 HCP, 4441 short in suit	1 + - 1 + - 2 + /2 + /2 + = ALPHA [NOTE 2],	
					2NT = 8 - 11 HCP, 4441 short m	1 + -1NT - 2 / 2 / 3 + = ALPHA [NOTE 2],	
					3*/3*/3♥/3* = 12+ HCP, 4441 short next suit	1+ - 1NT - 2+ = GAMMA [NOTE 3]	
1♦ √	$\checkmark$	1	3♠	1st/2nd hand	1♥ = 6 - 10 HCP	1♦ - 1♥ - 1♠ = 10 - 15 HCP 4441,	See 3rd/4th hand
				10 - 15 HCP, 1+ card(s) 🔶	1♠ = 11 - 13 HCP	1 - 1 - 2NT = MAX 4441,	opening case
					1NT = 14 + HCP	1♦ - 1♠ - 3+/3♦/3♥/3♦ = MIN 4441 short next suit, 1♦ - 1NT - 2♥ = 10 - 15 HCP 4441	
					2 <sup>+</sup> /2 <sup>+</sup> /2 <sup>+</sup> /2 <sup>+</sup> = 16+ HCP, (ALPHA) [NOTE 2]	14 - 1NT - 24 = 10 - 12 HCP 4432,	
						1 - 1NT - 2NT = 10 - 12 HCP 4333	
			3rd/4th hand	1♥/1♠ = 8 - 10 HCP, 4+ cards in suit	Natural		
			11 - 15 HCP, 1+ card(s) ♦	1NT = 8 - 10 BAL.			
					2‡/2♦ = 8 - 10 HCP, 5+ cards in suit		
					2♥/2♠ = 0 - 5 HCP, 6+ cards		
1•	5	3♠	11 - 15 HCP, 5+ cards ♥	1♠ = 8+ HCP, 4+ cards ♠	Natural	1♥ - 1NT = NF, 1♥ - 2NT = INV.	
				1NT = 1 Round Force		$1 \checkmark - 2 N I = 1 N V.$	
				2‡/2♦ = 12+ HCP, 5+ cards in suit			
				2♥ = 8 - 11 HCP, supp 3+ cards no short			
					2 = 8 - 11 HCP, supp 3+ cards short		
					2NT = 12+ HCP, supp 3+ cards		
					3♥/4♥ = To Play		
1♠		5		11 - 15 HCP, 5+ cards 🔶	Same as 1♥	Same as 1♥	Same as 1♥
1NT			3♠	13 - 15 HCP, BAL. or Semi BAL.,	2‡ = 10+ HCP, STAY	1NT - 2 + - 2 + = No 4 cards M,	Same as opening
				(5332)(5422)(6322), may be 5 or 6 cards m	2♦/2♥/2♠/2NT = TRF	1NT - 2♦/2♥ - 2NT = supp 3 cards with Honor or supp 4 cards	
					3NT = To Play		
24		5	3♠	11 - 15 HCP, ♣ + M 5+/4	2♦ = 8+ HCP, Relay	2♣ - 2♦ - 2NT = MAX, 6+ cards ♣,	Same as opening
			or 6+ cards +,	2♥/2♠ = 6 - 10 HCP, 5+ cards in suit	$2^{+} - 2^{+} - 3^{+} = MIN, 6^{+} cards +,$		
				or 🕈 + 🔶 6+/5+	2NT = 10 - 12 HCP, BAL.	$2^{+} - 2^{+} - 3^{+} = 5440, 0 \text{ cards } +,$ $2^{+} - 2^{+} - 4^{+} = + + + 6(+)/5(+),$	
					3♣ = 0 - 7 HCP, supp 3+ cards	2 + - 2 + - 2 + - 2 + - 0 + 0 + 0 + 0 +	
					3♦/3♥/3♠ = 16+ HCP, 5+ cards, (ALPHA) [NOTE 2]		
2♦ ✓	$\checkmark$		3♠	5 - 9 HCP, 6+ cards M,	2♥/4♥ = P/C	2♦ - 2NT - 3♣/3♦ = MIN ♥/♠,	Same as opening
				or 16 - 23 HCP 4441	2♠ = 10+ HCP, 4+ cards ♥ INV.	$2 \bullet - 2NT - 3\Psi/3 \bullet = MAX \Psi/ \bullet,$	
					2NT = 16+ HCP	$2 \diamond - 2 \forall /2 \diamond - 2NT = 16 - 19 HCP 4441,$ $2 \diamond - 2NT - 3NT = 16 - 19 4441,$	
						$2 \neq -2 \neq 2 = 3 \neq 3 \neq 3 \neq 3 \neq 3 \neq 3 \neq 4 \neq 4 \neq 4 = 2 \neq 4 \neq$	
						2 + -2NT - 4 + /4 + /4 = 20 + HCP 4441 short next suit	
2♥	-	-	24	4 0 UCD <b>*</b> · · · · · · · · · · · · · · · · · · ·			Same as opening
		5	37	4 - 9 HCP, ♥ + m 5/4+	2NT = 16+ HCP	$2 \nabla - 2NT - 3 + / 3 + = MIN + / +,$ $2 \nabla - 2NT - 3 \nabla / 3 + = MAX + / +$	Same as opening
24		-			3* = P/C		
2 <b>♠</b>		5		4 - 9 HCP, ♠ + m 5/4+ 4 - 9 HCP, 6+ cards ♣	Same as 2♥         Same as 2♥           3/4/5♥ = To Play		Same as 2♥
2NT 3 <b></b> ♣	+	5		4 - 9 HCP, 8+ Cards • 4 - 9 HCP, 2 suit m 5+/5+		High Level Bidding	
		5		4 - 9 NCP, 2 SUIT M 5+/5+	3 = To Play	RKC (14,03,2w/oQ,2w/Q)	
2		0			3♥/3♠ = GAMMA [NOTE 3]	πκε (14,05,2W/UQ,2W/Q)	
3		0		4 - 9 HCP, 6+ cards ◆	3/4/5 = To Play		
37		5		4 - 9 HCP, 2 suit M 5+/5+	3♠/4♠ = To Play		



Step 5 = Supp 3 cards no honor, 4+ control Step 5 = supp 3(+) cards 1(+) honor or 4(+) cards, 4 control Step n = supp 3(+) cards 1(+) honor or 4(+) cards, n - 1 control

NOTE 3: Response GAMMA (Ask 5 cards suit)

Country

Event

Player

NOTE 1:

NOTE 2:

Step 1 = 5+ cards no honor (A,K,Q)Step 2 = 5 cards 1 honor (A,K,Q)Step 3 = 5 cards 2-3 honor (A,K,Q)Step 4 = 6 cards 1 honor (A,K,Q)Step 5 = 6 cards 2 honor (A,K,Q)Step 6 = 6 cards 3 honor (A,K,Q)Next Step 7 cards 1 honor......

NOTE 4: Response ETA (Ask 4 cards suit)

Step 1 = Jxxx or xxxx
Step 2 = Hxxx
Step 3 = HJxx
Step 4 = HHxx
Step 5 = HHJx
Step 6 = HHHx

Step 1 = xxx(+)Step 2 = Qx(+) or doubleton Step 3 = K(+) or singleton Step 4 = A(+) or void Step 5 = KQ(+)Step 6 = AK(+) or AQ(+)Step 7 = AKQ(+)

## NOTE 6: Response THETA (Ask quality of suit)

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Step 1 = Void or Singleton
Step 2 = H or xx
Step 3 = Hx or xxx
Step 4 = HH or Hxx
Step 5 = xxxx
Step 6 = HHx or Hxxx
Step 7 = HHxx
Step 8 = xxxxx(+)
Step 9 = Hxxxx(+)
Step 10 = HHxxx(+)
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## NOTE 7: IOTA

Step 1 = xx Step 2 = Hx or xxx Step 3 = HH or Hxx Step 4 = xxxx Step 5 = HHx or Hxxx Step 6 = HHxx Step 7 = xxxx(+)Step 8 = Hxxx(+) Step 9 = HHxxx(+)